

Profile

Animation renaissance man with 6 years of experience and a wide knowledge base in 2D & 3D animation, illustration, and video production. Proficient in creating premium motion graphics for high-profile clients with diverse brand needs while under tight deadlines. Often considered the 'utility' member of a team; a self-educator who continues to evolve and broaden their skillset. Strong believer in surpassing expectations through a dedication to excellence and pushing beyond what we were capable of a moment before.

Experience

Atomic Kid Studios, Milford CT

May 2022 - Present

Animator

- Collaborated with a 9 person creative team to meet the needs of hundreds of clients within 50+ companies.
- Created 75+ advertisements for social media, television, and video billboards utilizing 2D & 3D motion graphics, live action, compositing, and mixed media.
- Animated 30+ longform explainer videos using advanced 2D and 3D animation techniques including character rigging, advanced camera setups, After Effects custom expressions, seamless 3D compositing, and complex transitions.
- Worked closely with producers, animators, and the client's creative team to animate 20 premium, technology demonstrations under extremely tight deadlines for Fortune 500 keynote presentations.
- Assisted in the production of live-action shoots through the construction and tear-down of sets, preparation and operation of equipment including cameras, lenses, and lights while assisting the director.
- Contributed to a 40% growth in company revenue over a 2.5 year span.

BMG360, Shelton CT

January 2021 - May 2022

Animator and Video Specialist

- Played a major role in growing a 3 person creative team into a 20 person creative department for a quarter billion dollar media company.
- Worked with 114 people over 6 departments to create 100+ direct response advertisements for television and 45+ for the internet, yielding hundreds of thousands of responses.
- Storyboarded, produced, and shot 25+ live action productions, including 2 SAG shoots with celebrity talent.

Peralta Design, Shelton CT

May 2019 - December 2021

Animator and Video Editor

- Independently scripted, storyboarded, produced, animated, and edited 36 video projects for 25 clients.
 - Managed clients with direct communication to identify their needs and establish expectations.
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Programs

- Entire Adobe Creative Suite
- Cinema 4D
- Blender
- DaVinci Resolve & Fusion
- Procreate & Dreams
- Toon Boom Harmony
- Storyboarder

Skills

- 2D & 3D Animation
- Character Rigging
- Modeling (Organic and Hard Surface)
- UVs and Texturing
- Retopology
- Illustration
- Storyboarding

Education

University of Connecticut
B.A. Digital Media & Design